



What the Game Reviewers are saying...

Official PS2 Magazine

"Finally... people are learning how to take on Gran Turismo..."

Official Australian PS2 Magazine

"Acclaim's mean machine is called Juiced because that's exactly how you'll feel when you get to play this adrenaline soaked racer..."

"Leaves Need For Speed Underground choking on its smoke..."

Edge

"How refreshing..."

Official XBOX Magazine

"It's every bit as aggressive, Live-Enabled and good looking as Lamborghini was shaping up to be..."

Official Australian Xbox Magazine...

"We'll be closely following this one every step of the way..."

Hyper...

"It sounds like an interesting idea - especially with online play..."

ComputerandVideoGames.com...

"Acclaim's highly promising PS2, Xbox and PC car modder's equivalent of Gran Turismo opens its hood for us..."

"...frankly, we're overwhelmed..."

From Games Radar...

"Acclaim certainly have an interesting racer on their hands with Juiced and it's not a question of life-style over substance either. We're looking forward to tinkering about with this one."

"Although the excellent thrill-rider Burnout series has apparently left Acclaim's garage, it didn't take them long to hook up another sweet ride."

"The game feels a bit more like a sim than an arcade style racer..."

"With over 50 licensed vehicles to choose from, racing fans should have no problem finding a car that totally suits their driving and personality traits."

"Online play, customizable options and plenty of tracks should make this one serious racer."

-more-

From an article about **Juiced** titled, "Acclaim's Wild Card." You can view the complete article at http://story.news.yahoo.com/news?tmpl=story&u=/fool/20040308/bs_fool_fool/1078771560. Following are excerpts:

"...in its upcoming street-racing simulator Juiced, Acclaim already has a potential blockbuster replacement on both the Sony PlayStation 2 and Microsoft Xbox platforms."

"...it will employ realistic car physics to provide a more lifelike experience compared to the arcade-style racing in NFS. And where NFS sort of skimmed on the aftermarket part-selection process, Juiced looks to allow tuning freaks to pick their parts in greater detail...."

"Juiced also will allow for physical car damage. That, along with its availability on the Xbox, will set the game apart from Sony's car-lover's dream Gran Turismo."

"If done right, Juiced could be Acclaim's big ticket to success."

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